

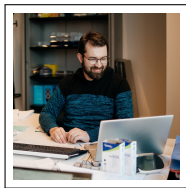
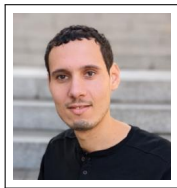
Higher Dimensional Timed Automata

Amazigh Amrane ² Hugo Bazille ² **Emily Clement** ¹ Uli Fahrbenberg ²

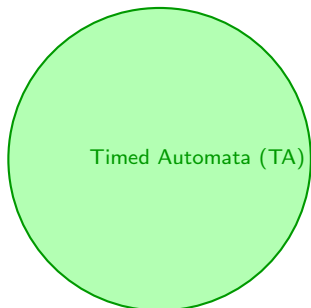
¹Université Paris Cité, CNRS, IRIF, F-75013, Paris, France

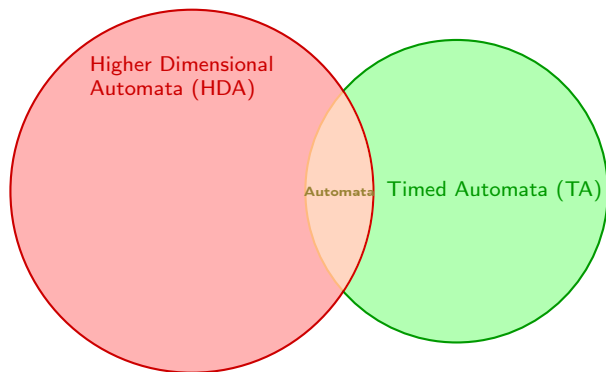
²EPITA Research Laboratory (LRE), Paris, France

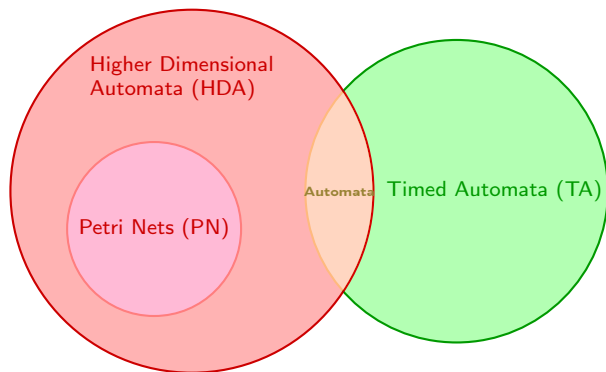
14th of December 2023

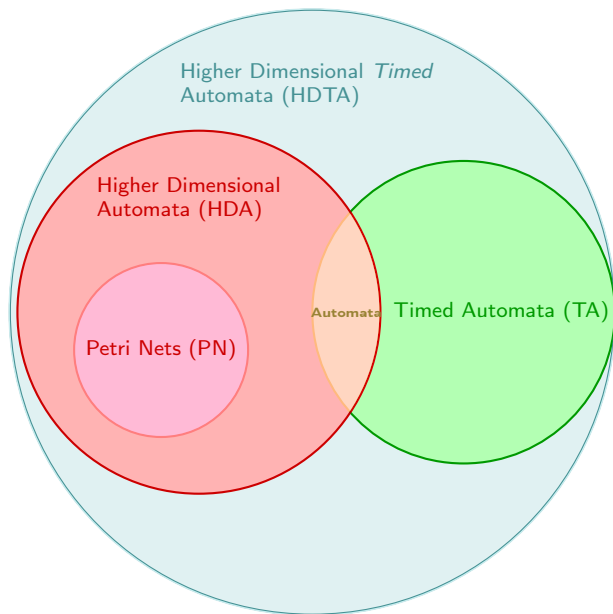


INSTITUT
DE RECHERCHE
EN INFORMATIQUE
FONDAMENTALE



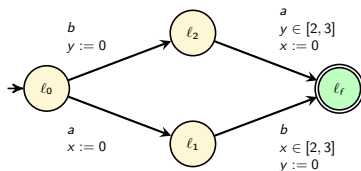






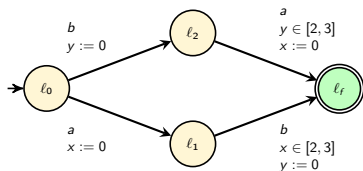
- Timed Automata

- ▷ **Alur & al:** 1994
- ▷ **Application:** synchronous real-time systems
- ▷ **Decidable Problems:** Reachability, Emptiness, LTL MC PSPACE-Complete...
- ▷ **Undecidable Problem:** Universality.



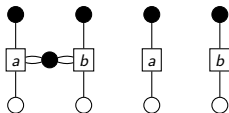
• Timed Automata

- ▷ **Alur & al:** 1994
- ▷ **Application:** synchronous real-time systems
- ▷ **Decidable Problems:** Reachability, Emptiness, LTL MC PSPACE-Complete...
- ▷ **Undecidable Problem:** Universality.

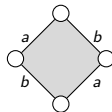
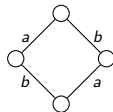


• Petri Nets

- ▷ **Petri:** 1962
- ▷ **Applications:** Discrete events, concurrency.

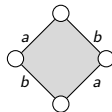
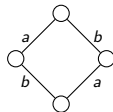


- Concurrency in Automata and their variants
 - ▷ **Timed Automata/Automata:** $b.a + a.b$.
 - ▷ **Higher dimensional Automata:** $a||b$.



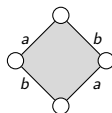
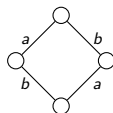
- Goal: model Time duration of events & concurrency

- Concurrency in Automata and their variants
 - ▷ **Timed Automata/Automata:** $b.a + a.b$.
 - ▷ **Higher dimensional Automata:** $a||b$.



- Goal: model Time duration of events & concurrency
- Application: Real-time concurrent systems
Ex: distributed cyber-physical systems

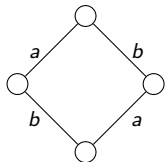
- Concurrency in Automata and their variants
 - ▷ **Timed Automata/Automata:** $b.a + a.b$.
 - ▷ **Higher dimensional Automata:** $a||b$.



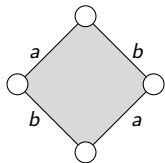
- Goal: model Time duration of events & concurrency
- Application: Real-time concurrent systems
Ex: distributed cyber-physical systems
- Method: Higher Dimensional Timed Automata
Augment Higher Dimensional Automata with **time duration** of events.

- Examples with two events

- ▷ $a.b + b.a$:

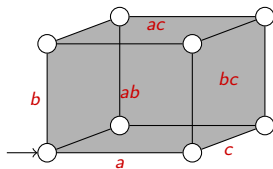


- ▷ $a||b$:

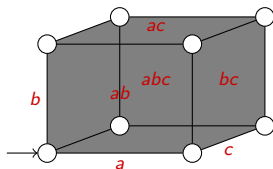


- Examples with three events

- ▷ $a||b + b||c + a||c$:



- ▷ All events independent:



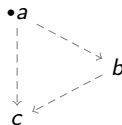
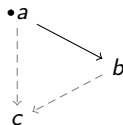
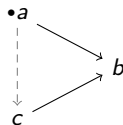
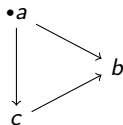
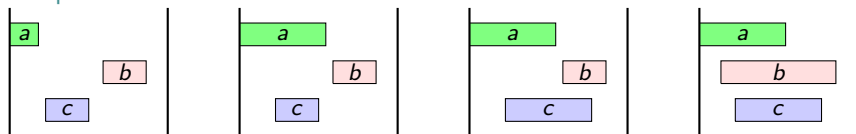
- Two partial order events

- ▷ $<$: precedence order (rep with \longrightarrow)
- ▷ $-\rightarrow$: event order.
- ▷ $< \cup -\rightarrow$: **total**.

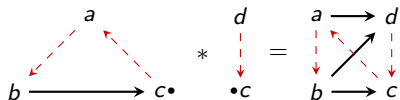
- Interfaces

Source/Target interfaces: S/T : $< -$ minimal/maximal.

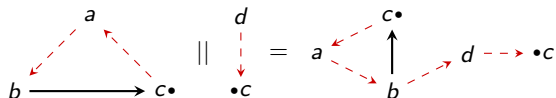
- Representation of events as interval



- Gluing composition:



- Parallel composition



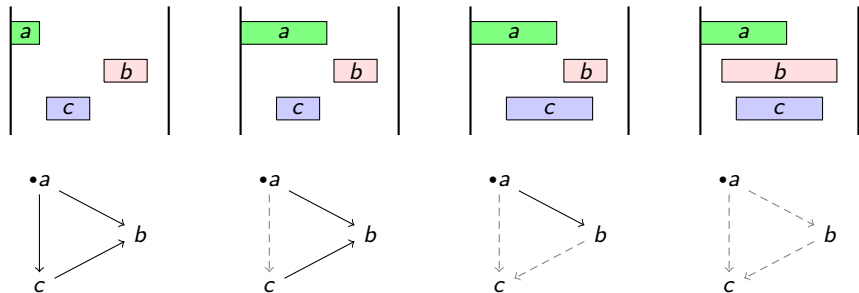
- An Higher Dimensional Automata A :
 - ▷ A tuple (X, X_{\perp}, X_{\top}) where X is a finite precubical set, X_{\perp} (resp. X_{\top}) $\subseteq X$ a start (resp. accept) cell and λ a labelling function.
- List of events
 - ▷ a conclist (concurrent list): a finite, totally ordered (\dashrightarrow) Σ -labelled set.
- Precubical set X :
 - ▷ a set of cells X , each $x \in X$ associated with a conclist $ev(x)$ (a list of active events in cell x)
 - ▷ $X[U] = \{x \in X | ev(x) = U\}$ represents the cell of type U , for a conclist U .
 - ▷ For each conclist U and $A \subseteq U$, we can define: lower\upper face map $(\delta_A^0 \setminus \delta_A^1)$: that represents unstarting\terminating events A :

$$\delta_A^0 : X[U] \rightarrow X[U - A], \delta_A^1 : X[U] \rightarrow X[U - A]$$

- ▷ Respects the identity:

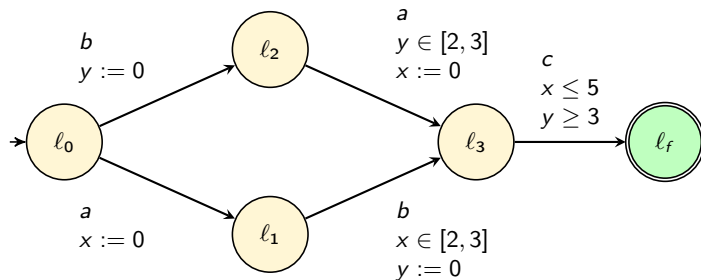
$$\delta_A^{\mu} \delta_B^{\nu} = \delta_B^{\nu} \delta_A^{\mu} : \forall A, B \text{ s.t. } A \cap B = \emptyset, \forall \mu, \nu \in \{0, 1\}$$

What about time?

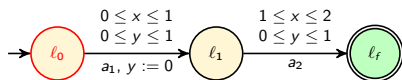


- Example of Scheduling of events a, b, c

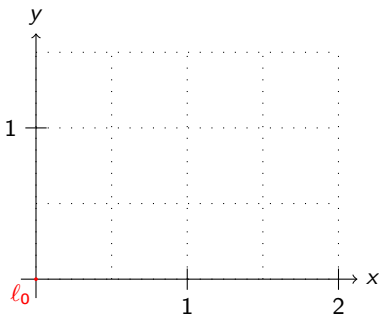
- ▷ Time constraints impose that between event a and b , at least (*resp.* at most) 2 (*resp.* 3) time units elapses
- ▷ Resets ($x := 0$) of clocks



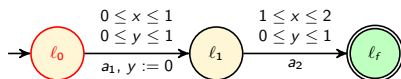
- Timed automaton \mathcal{A} :



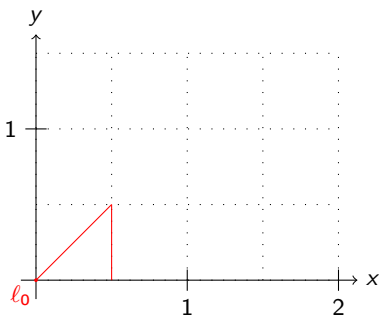
- Evolution of clocks x and y during the run



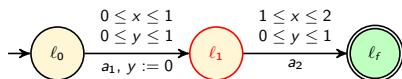
- Timed automaton \mathcal{A} :



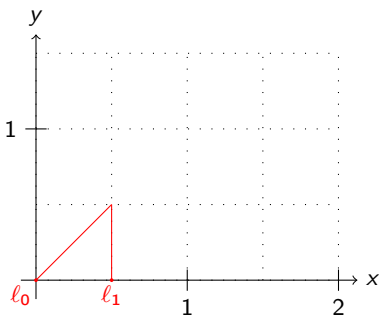
- Evolution of clocks x and y during the run



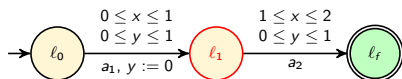
- Timed automaton \mathcal{A} :



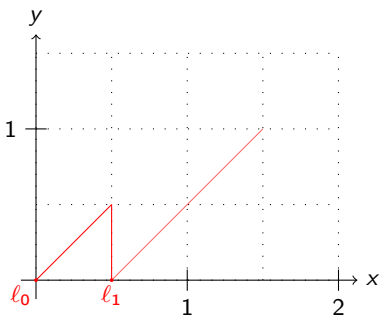
- Evolution of clocks x and y during the run



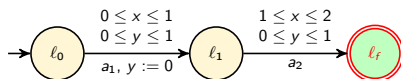
- Timed automaton \mathcal{A} :



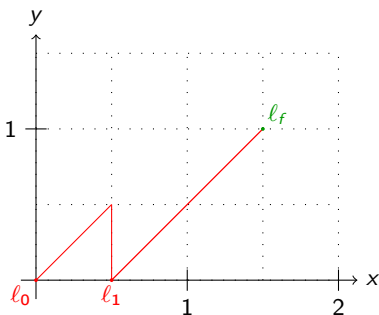
- Evolution of clocks x and y during the run

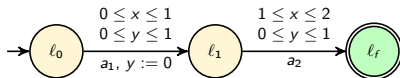


- Timed automaton \mathcal{A} :



- Evolution of clocks x and y during the run





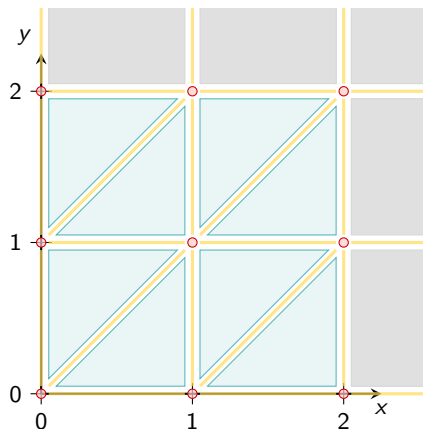
- Delay-based transitions

$$(l, v) \xrightarrow{\delta} (l, v + \delta)$$

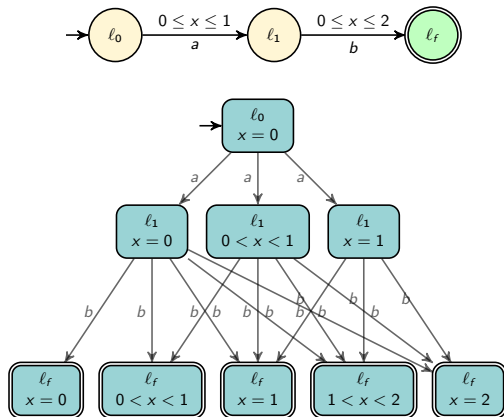
- Action-based transitions

$$(l, v) \xrightarrow{a_1} (l_1, v[y := 0])$$

- Ex: Region of the constraint $0 \leq x, y \leq 2$



- A timed Automaton and its region automaton

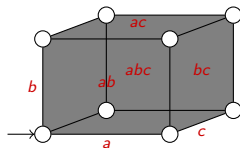


- Reachability problem for TA

PSPACE (Alur et al, 1994): correspondence between runs of TA and the one of the corresponding region automata.

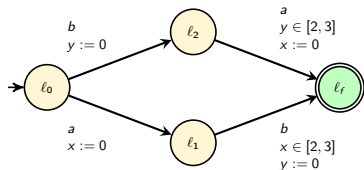
- Higher Dimensional Automata:

- ▷ Events can happen in parallel, but...
- ▷ No timing duration information nor timing constraints



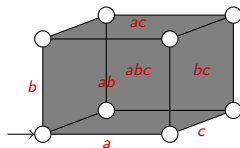
- Timed Automata

- ▷ Timing constraints, but...
- ▷ Instantaneous events
- ▷ interleaving concurrency



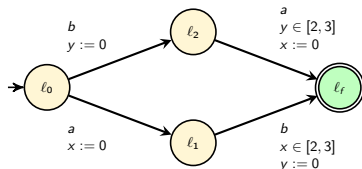
- Higher Dimensional Automata:

- ▶ Events can happen in parallel, but...
- ▶ No timing duration information nor timing constraints



- Timed Automata

- ▶ Timing constraints, but...
- ▶ Instantaneous events
- ▶ interleaving concurrency



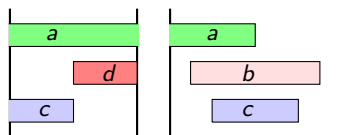
- Our goal: study of Higher Dimensional *Timed* Automata

- ▶ Represent timing constraints
- ▶ Consider timing duration of events

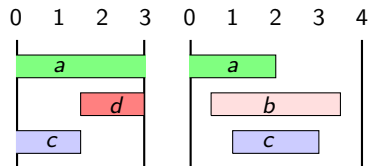
Represent ipomset with timing information

- Timed ipomsets is composed of:
 - ▷ An ipomset
 - ▷ A duration
 - ▷ A map labelling all events to time intervals

- Ipomsets in HDA:



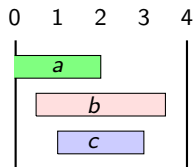
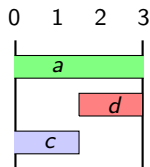
- Timed ipomsets:



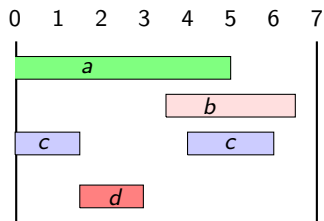
- Example of Timed Ipomset:

- ▷ ipomset: $(\{x_1, x_2, x_3\}, <, x_1 \dashrightarrow x_2 \dashrightarrow x_3, \{x_1, x_3\}, \{x_2\}, \lambda_1)$
- ▷ $\lambda(x_1) = a, \lambda(x_2) = d, \lambda(x_3) = c$
- ▷ $d = 3$
- ▷ $\sigma(a) = (0, 3), \sigma(c) = (0, 1.5), \sigma(d) = (1.5, 3)$

- Timed ipomsets T_1, T_2 :



- Gluing of T_1 and T_2

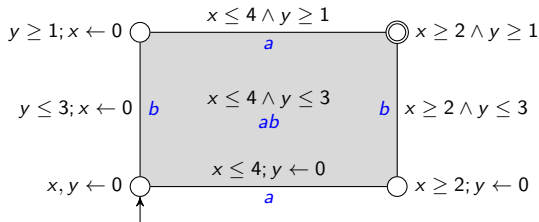
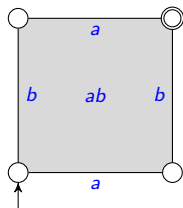


- Definition:

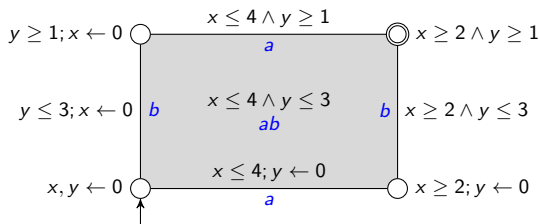
A HDTA is a tuple $(X, X_{\perp}, X_{\top}, \lambda, \mathcal{C}, \text{inv}, \text{exit})$ where:

- ▷ $(X, X_{\perp}, X_{\top}, \lambda)$ is an HDA
- ▷ \mathcal{C} : set of clocks
- ▷ $\text{inv} : X \rightarrow \phi(\mathcal{C})$ (*resp.* $\text{exit} : X \rightarrow 2^{\mathcal{C}}$) assign invariant (*resp.* exit) conditions to cells.

- Example with events a and b : HDA (left) of the HDTA (right)



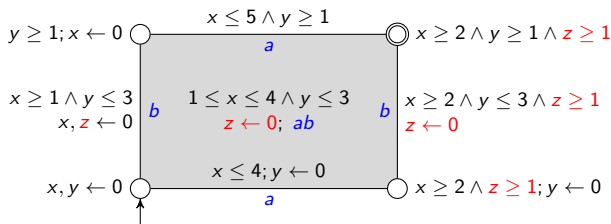
- First example: adding timing duration to events



Timing duration of events:

- ▷ a : $[2, 4]$ time units
- ▷ b : $[1, 3]$ time units

- Second example: adding timing constraints between events...



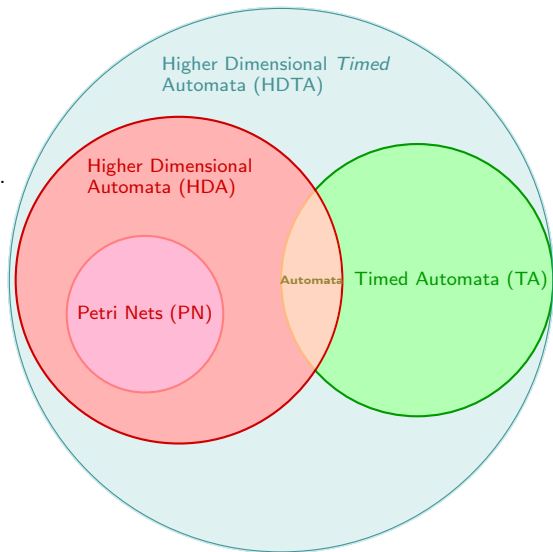
Timing duration of events:

- ▷ a : $[2, 4]$ time units
- ▷ b : $[1, 3]$ time units

Constraints between starting/ending dates

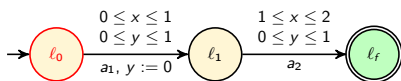
- ▷ 1 time unit should elapse between b 's starting date and a 's starting date
- ▷ 1 time unit should elapse between b 's ending date and a 's ending date

- Language generated by HDTA
 - ▷ **TA**: timed words $((a, 0.7), (b, 1.5), (c, 2.0))\dots$
 - ▷ **HDA**: labeled interval orders
- Region HDTA
 - ▷ **TA**: Region Automata
- Timed bisimulation
- Future work: Robustness?

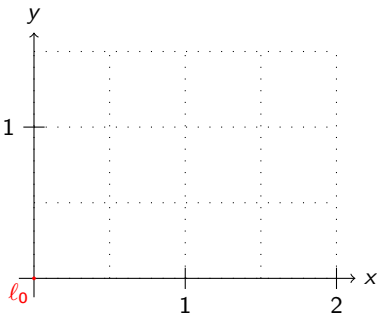


Future work: What about the robustness?

- Timed automaton \mathcal{A} :

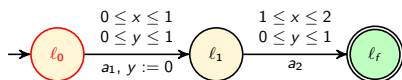


- Run with delay perturbations of at most $\delta = 0.2$

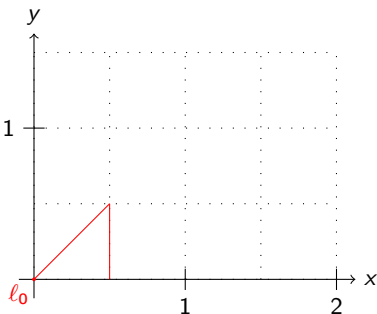


Future work: What about the robustness?

- Timed automaton \mathcal{A} :

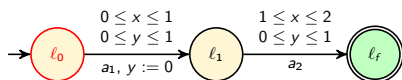


- Run with delay perturbations of at most $\delta = 0.2$

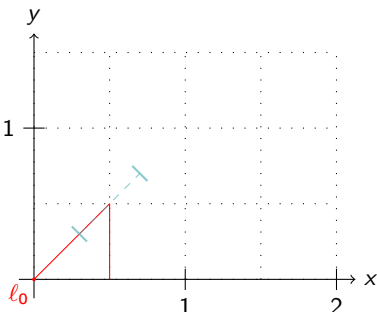


Future work: What about the robustness?

- Timed automaton \mathcal{A} :

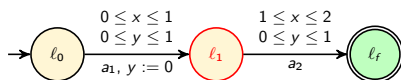


- Run with delay perturbations of at most $\delta = 0.2$

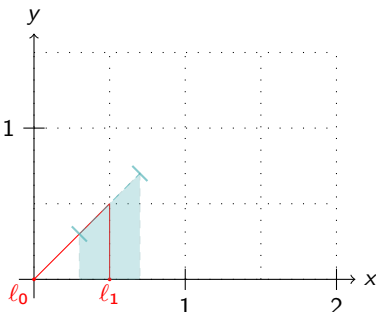


Future work: What about the robustness?

- Timed automaton \mathcal{A} :

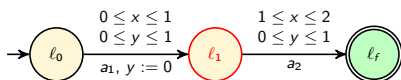


- Run with delay perturbations of at most $\delta = 0.2$

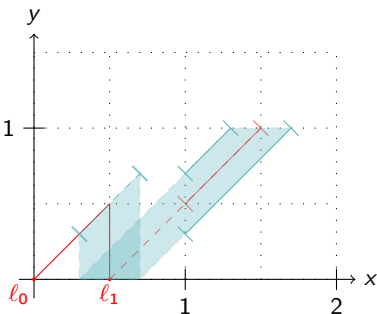


Future work: What about the robustness?

- Timed automaton \mathcal{A} :

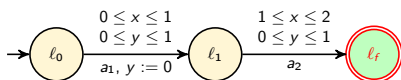


- Run with delay perturbations of at most $\delta = 0.2$

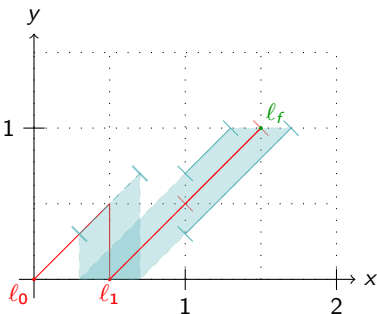


Future work: What about the robustness?

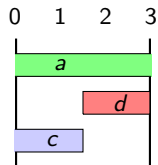
- Timed automaton \mathcal{A} :



- Run with delay perturbations of at most $\delta = 0.2$



- No timing perturbation: c and d are not in concurrency



- timing perturbation. Let us introduce a 0.1 delay on the end date of c :

