# Higher Dimensional Timed Automata

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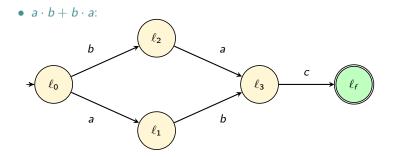
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# Concurrency in Automata: interleaving concurrency



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Represent several events  $a, b, c \cdots$  and their order Simple case: a and b can occur in parallel Or.. a can **begin** before b does and a can **end** before b does ... While c happens before the end of b and a !

#### • Two partial order events

 $\triangleright$  < : precedence order (rep with  $\longrightarrow$ )

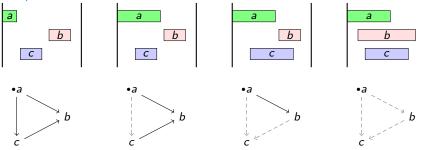
 $\triangleright$  --+ : event order.

 $\triangleright$  <  $\cup$  --+: total.

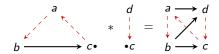
#### Interfaces

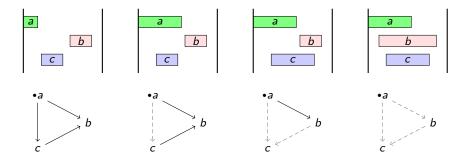
Source/Target interfaces: S/T: < -minimal/maximal.

#### • Representation of events as interval

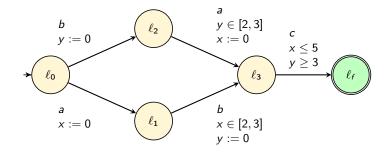


# Example of operation: gluing





# Interleaving concurrency with Timed Automata



### • HDA:

- Representation concurrency relation
- > Extension of some properties of classic Automata

#### Issues:

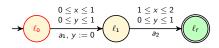
- > No information about time duration of each events
- ▷ How to represent timing perturbation ?

### • Goals:

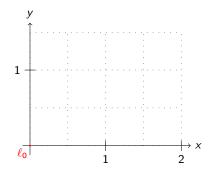
Extend the objects/operation/results from HDA to HDTA: adding information on the start/end dates of each event.



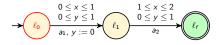
• Timed automaton  $\mathcal{A}$ :



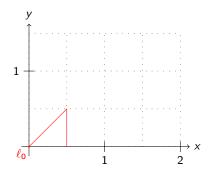
• Run with delay perturbations of at most  $\delta=0.2$ 



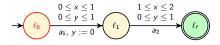
• Timed automaton  $\mathcal{A}$ :



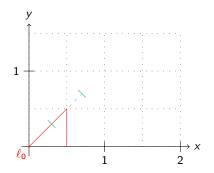
• Run with delay perturbations of at most  $\delta=0.2$ 



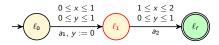
• Timed automaton  $\mathcal{A}$ :



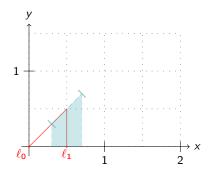
• Run with delay perturbations of at most  $\delta=0.2$ 



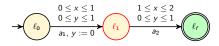
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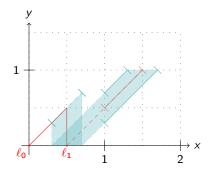
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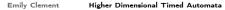


• Timed automaton  $\mathcal{A}$ :

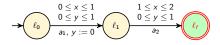


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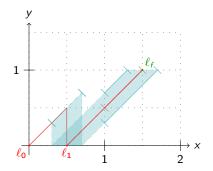


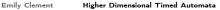


• Timed automaton  $\mathcal{A}$ :



• Run with delay perturbations of at most  $\delta=0.2$ 





#### • No timing perturbation: c and d are not in concurrency



• timing perturbation. Let us introduce a 0.1 delay on the end date of c:

