

Learning a prior for lifelong visual object categorization

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Classification

Classifier f :



$\mapsto$ Classes'score :

$\left\{ \begin{array}{l} \textit{Kit Fox?} \\ \textit{Chair?} \\ \textit{Cat?} \\ \textit{Cowboy Hat?} \end{array} \right.$

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Usual Classification in real-life

- **Classifier**: Immediate visual information.
- **Human Being**: Infer additional knowledge from context.

On realistic sequences, how do we learn a context and use it?

Introducing Example



Wood Rabbit

Introducing Example



Wood Rabbit



Angora Rabbit

Introducing Example



Wood Rabbit



Watch



Angora Rabbit

Introducing Example



Wood Rabbit



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?

Introducing Example



Wood Rabbit



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Classifier predicts: Badger

With Context predicts: Wood Rabbit

Problem Formulation

Problem

- $\mathcal{X}$ (images), $\mathcal{Y}$ (classes)
- An initial classifier $f : \mathcal{X} \rightarrow R^{|\mathcal{Y}|}$
- A “realistic” sequence of queries $S = (x_i, y_i)_{i \in (\mathcal{X}, \mathcal{Y})^N}$

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Goals

- 1 Learn the context of S ;
- 2 Combine it with the classifier f .

$\Rightarrow$ context-sensitive classifier g

Online Learning

For (x_i, y_i) in the sequence S

1. g predicts a class $\hat{y}_i$;

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(Fully Supervised)

Receive the correct
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Receive the boolean
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(Unsupervised)

No Feedback.

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3. g updates its knowledge of the context.

A probabilistic approach

Modelling a Context

Context model = a probability distribution over the classes

$$\theta_y(\mathbf{y}_0^{n-1}) = \mathbb{P}(y \mid \mathbf{y}_0^{n-1})$$

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Source (Training time)($\mathbb{P}_s$): Uniform distribution of the queries.

Target (Testing time)($\mathbb{P}_t$): Unknown “context” of the sequence S .

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$$\theta \sim \mathbb{P}_t$$

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Combination

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⇒

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$$g_y(x) = \text{“score of } y \text{ given by } f\text{”} \times \text{“probability of } y \text{ in context } \theta\text{”} \quad (2)$$

Using past frequencies

Fully-supervised: Multinomial Model

$$\theta_y(\mathbf{y}_0^{n-1}) = \mathbb{P}(y|\mathbf{y}_0^{n-1}) \triangleq \frac{w_{n-1}(y) + \varepsilon}{n + \varepsilon|\mathcal{Y}|}$$

- w_n : classes' counts up to round n
- ε smoothing term

Using past frequencies

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Update rule

receive true label y_n

$$w_n(y_n) = w_{n-1}(y_n) + 1$$

$$w_n(y) = w_{n-1}(y), \text{ otherwise}$$

A more general approach

Confidence weight

- ① classifier f : a score for each class (visual information)
- ② context model : a “confidence weight” for each class

$\implies$ **Context** = weight vector w

$$g(x) = w \odot f(x)$$

($\odot$: component-wise multiplication).

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Weight vector ?

- Online learning;
- Multiplicative Update;
- Winnow.

Expert Weighting

Correcting the mistake

Mistake $\implies$ context must “correct” the initial classifier f .

Intuition of the update rule

If $y_n \neq \hat{y}_n$:

$$\forall y, w_n(y) \leftarrow \begin{cases} w_{n-1}(y) \times e^{\alpha(1-f_y(x_n))}, & \text{if } y = y_n \\ w_{n-1}(y) \times e^{-\alpha(1-f_y(x_n))}, & \text{if } y = \hat{y}_n \\ w_{n-1}(y), & \text{otherwise} \end{cases}$$

Realistic Sequence

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Realistic: Semantical relation (e.g.: image sequence from human environment)

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KS¹ and MDS² database

- Hierarchical Distance (ImageNet)
- 2D Projection
- Random Walk

¹NIPS2008'0552.

²cox`multidimensional`2001.

KS Example

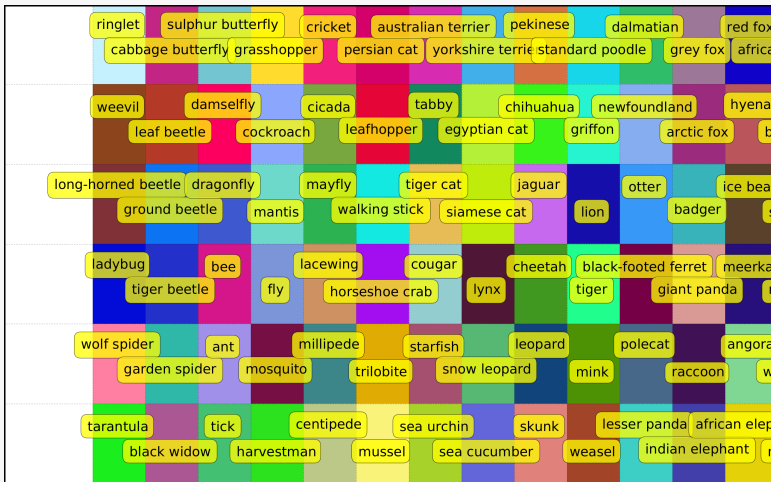


Figure : KS grid example

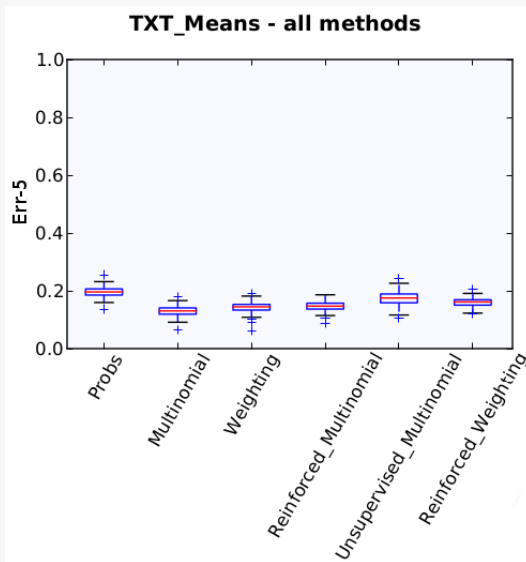
Experiments

Experimental Settings

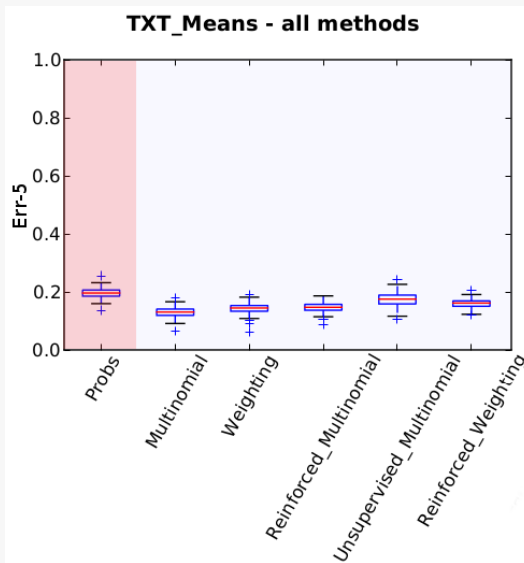
$f = \text{CCV classifier (convolutional neural network)}$

- 10 × 5000 random label sequences
- 100 TXT sequences
- 100 × 1500 KS sequences
- 100 × 1500 MDS sequences

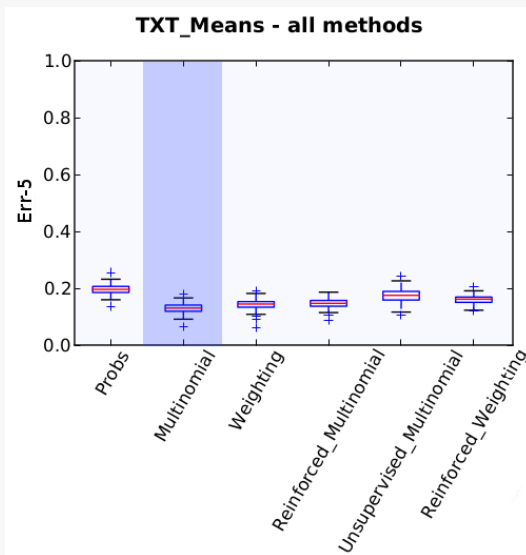
TXT Experiments



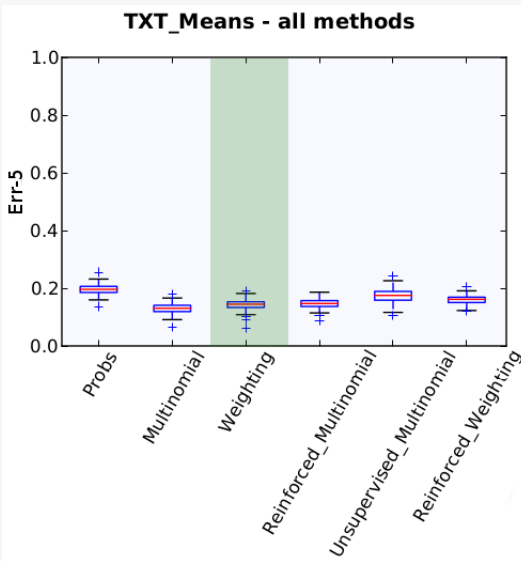
TXT Experiments



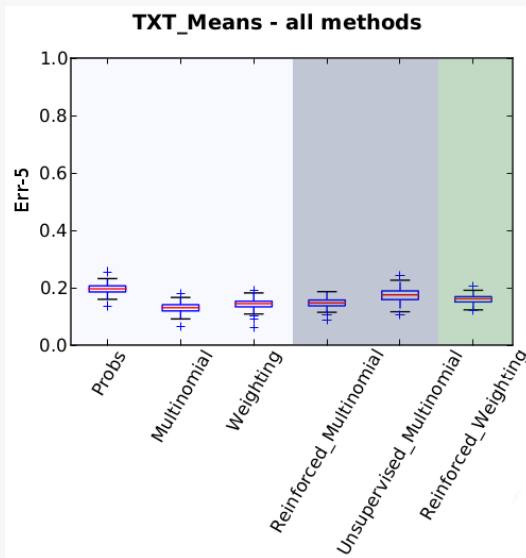
TXT Experiments



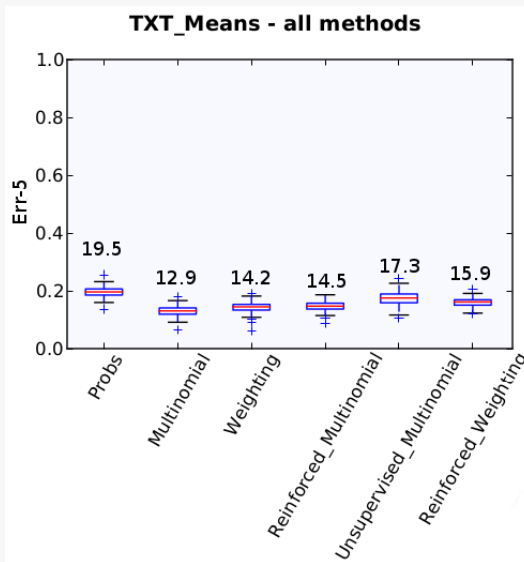
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Conclusion

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- Context knowledge improves classification accuracy on semantically ordered sequence
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Future Works

- Theoretical Analysis
- More specific structures of sequences ?
- More specific context modelling methods ?

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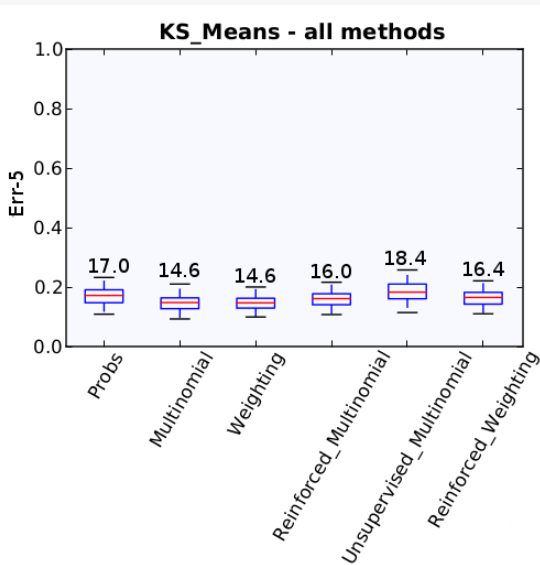
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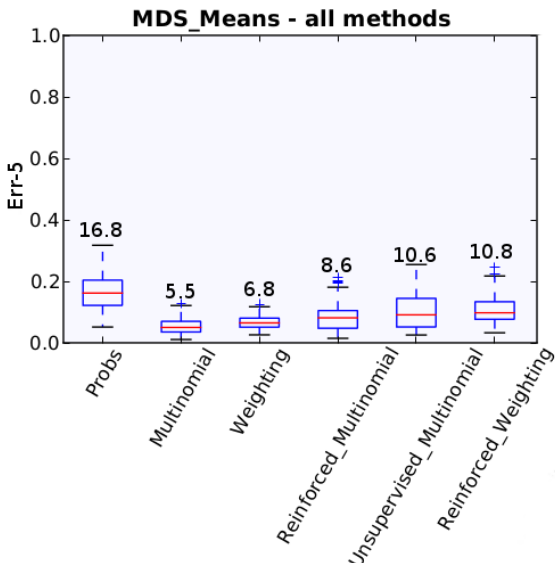
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Thanks for your attention

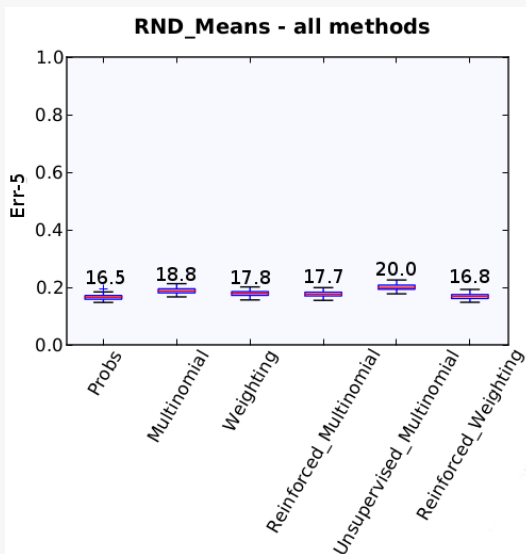
KS Results



MDS Results



RND Experiments



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- 1 Domain adaptation (prior probability shift):
 - $\mathbb{P}_s(y) \neq \mathbb{P}_t(y)$
 - $\mathbb{P}_s(x|y) = \mathbb{P}_t(x|y)$

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- ② Bayes' rule in "source" and "target" settings.

$$\forall y \in \mathcal{Y}, f(x_n)_y = \mathbb{P}_s(y|x_n) = \frac{\mathbb{P}_s(x_n|y) \times \frac{1}{|\mathcal{Y}|}}{\mathbb{P}_s(x_n)} \quad (3)$$

$$\forall y \in \mathcal{Y}, \mathbb{P}_t(y|x_n) = \frac{\mathbb{P}_t(x_n|y) \times \theta_y(\mathbf{y}_0^{n-1})}{\mathbb{P}_t(x_n)} \quad (4)$$

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$\Rightarrow$

$$g_y(x) = \mathbb{P}_t(y|x_n) \propto f_y(x_n) \times \theta_y(\mathbf{y}_0^{n-1}) \quad (5)$$

$$g_y(x) = \text{“score of } y \text{ given by } f\text{”} \times \text{“probability of } y \text{ in context } \theta\text{”} \quad (6)$$

Multinomial Model

Reinforcement

receive $y_n == \hat{y}_n$

If $y_n == \hat{y}_n$: Same rule

Else: $w_n(y) = w_{n-1}(y) + \frac{1}{|Y|-1}$, if $y \neq \hat{y}_n$

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Else: $w_n(y) = w_{n-1}(y) + \frac{1}{|y|-1}$, if $y \neq \hat{y}_n$

Unsupervised

receive nothing

$w_n(\hat{y}_n) = w_{n-1}(\hat{y}_n) + 1$

$w_n(y) = w_{n-1}(y)$, otherwise

Weighting Model

Reinforcement

receive $y_n == \hat{y}_n$

If $y_n == \hat{y}_n$: Positive update.

$$\forall y, w_n(y) \leftarrow \begin{cases} w_{n-1}(y) \times e^{\alpha(1-f_y(\mathbf{x}_n))}, & \text{if } y = y_n \\ w_{n-1}(y) \end{cases}$$

Else: Negative update.

$$\forall y, w_n(y) \leftarrow \begin{cases} w_{n-1}(y) \times e^{-\alpha(1-f_y(\mathbf{x}_n))}, & \text{if } y = \hat{y}_n \\ w_{n-1}(y) \end{cases}$$